



**KANSAS CITY
KARTING ASSOCIATION**

2018 RULES

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KCKA PRE-RACE SCHEDULE

Gates open:	7:00
Sign-in:	7:00-9:00 am
Pre-Tech:	7:00-9:00 am
Driver's Meeting:	9:00 am
Racing:	9:30 am – finish
Awards:	15 minutes after last race

Drivers must be signed in and pass pre-tech before entering the track. Pre-tech forms will be provided at registration. The Drivers meeting will be at 10:00AM and is mandatory for ALL drivers. Late arrivals missing the driver's meeting will start at the rear of the field for pre-final after the Race Director has provided any missing information.

UNLESS PRE-REGISTERED, OR ARRANGEMENTS ARE MADE IN ADVANCE, NO ENTRIES ACCEPTED AFTER 9:30 AM. Contact David Gharst in advance to pre-register for late entry.

PRACTICE SCHEDULE

Practice sessions will be 8 laps per class/race order. We will have 2 practice sessions scheduled, subject to change due to weather conditions, delays or other reasons at the Race Directors discretion.

QUALIFYING & HEAT FORMAT

Each class will qualify for the pre-final line up. Each class will have 5 laps for qualifying. Fastest qualifying time gains pole position for the pre-final followed by the 2nd fastest and so on. Any kart unable to make a qualifying run will start at the rear of the field for the pre-final. If (2) or more karts are unable to make a qualifying run, they will line up at the rear of the field for pre-final in the order they signed in. Qualifying order will be based off the same order as the race day entry order (listed in the race day program). Qualifying times will be posted for pre-final line up. If (2) Karts tie in qualifying time they will be positioned in the order they signed in.

At the completion of the pre-final, the lineup for the final heat will be based upon the competitor's finishing order of the pre-final with 1st place gaining the pole for the final heat and so on. Any kart/driver that gets disqualified from the pre-final for any infraction(s) will line up at the rear of the field (if allowed to continue) for the final heat. If (2) or more karts are disqualified from pre-final, they will be positioned in the order they signed in.

RACE LAP DURATION

To be determined and announced on the KCKA website &/or the Driver's meeting. Race Director may shorten or lengthen lap duration due to weather, safety &/or well-being of competitor's on any given race-day. Lap count for pre-final will be 10 for kid karts – 12 for all others. Lap count for final will be 15 for kid karts – 18 for all others unless directed by the race director.

KCKA CLUB RACE RULES

These rules applied to KCKA CLUB RACES ONLY and should not be considered legal for any other sanctioned event(s) that are hosted by KCKA or other sanctioning bodies.

1. Behavior

NO PROFANITY OR ALTERCATIONS WITH ANOTHER PERSON/PARTICIPANT. This is a family environment; profanity will not be tolerated on the track, grid, pits or any place that can be overheard. At the Race Directors discretion, violators will be given one (1) warning. Any future altercations will lead to the person(s) being escorted off the premises.

2. Practice Days

You are at YOUR OWN RISK. INSURANCE is ONLY provided on RACE DAYS.

3. Accidents

The KCKA and TRACK OWNER are NOT RESPONSIBLE for accidents.

4. Safety Gear

You MUST wear appropriate SAFETY GEAR to practice and race. (Full-Faced helmet, Jacket, Long pants, Neck Protector, Gloves, AND Chest Protector for 12 YEARS AND YOUNGER)

5. Alcohol/Drugs

NO ONE is allowed on the track that is UNDER the influence of ALCOHOL OR DRUGS. Alcoholic beverages may not be consumed in the pit area until after the last checkered flag of the day is thrown.

6. Pre-tech

ALL DRIVERS must be signed in and pass pre-tech BEFORE taking to the track. NO EXCEPTIONS!

7. Practice

It is the responsibility of ALL participants to be on the grid ready to go for their scheduled practice times.

8. Pit Passes

You must have a PIT PASS INSURANCE BAND to be in the pits.

9. Club vs. KART Rules

Club rules supersede KART rules where applicable. Please direct any questions for race-days at the drivers meeting and make certain you understand any rule beforehand. The Race Director will take any questions at that time. For questions regarding club events, schedule, finances and other non-race issues should be directed to the Race Director or to the Board of Directors.

10. Boundaries

During a racing event, only KCKA racing officials and track workers are allowed to into the racing area. This boundary shall be set by the curblines just east of the starting grid canopy in the hot pits. The South boundary shall be the back edge of the canopy.

12. Moving Classes/Age

We will not allow younger racers to change classes for any reason. This is due to insurance purposes. NO EXCEPTIONS!

13. For your Safety

Do not get out of your kart for any reason unless you are asked by one of the track workers. If you do you will be scored at current position.

14. Weights/ Ballast

All weights must be securely bolted to the kart frame. It must be doubled nutted or pinned to insure in compliance. All weights must be painted white with the kart number on it. Ballast weights may not be added to the driver, i.e. addition of weight to driving apparel, weight belts, ankle weights, etc. If a weight comes off while on the track during a race you will be DQ'd and flagged off the track. You will not receive any points for that race. No weight shall be bolted to the underside of the kart. Where weight is attached to the seat of a driver kart, adequate reinforcement must be used to insure that weight will remain properly attached at all times. (Large diameter fender washers of sheet metal reinforcement at the location if required)

15. Numbers

Numbers must be on both sides, front and back. Numbers should be visible to the score tower and corner workers. Numbers are to be a minimum of 4" numbers; white panels with black numbers or black numbers on white karts, or similar contrasting colors that are clearly visible, if not applied to kart you will not pass pre-tech. It is the responsibility of the driver to have legible numbers that can be seen by the scorers. If scorers cannot read the numbers on the kart, the kart may not be scored properly.

16. Changing Motors/tires

If you need to change an engine/tires, you must get permission from the Race Director before doing so. If you must change a motor after qualifying, you will start in the rear for your race regardless of your qualifying order. The tires that you qualify on must be the tires you use for the race. Changing tires will result in starting in the rear regardless of qualifying position. If a tire malfunctions, then you must check with the Race Director to obtain approval to change that tire. Failure to follow the rule could cause you to be disqualified for the day.

17. Conduct

All drivers/crew shall conduct themselves in an orderly manner. Physical violence or verbal abuse of any individual, official, participant, spectator, etc. will not be tolerated and will be cause for immediate ejection

from the event and possible suspension from future events. (refer to rule #1). Parents and guardian are responsible for their children. KCKA is not a day care facility and our workers are not to be expected to supervise your child(ren).

Unsportsmanlike conduct and /or excessive profanity will not be tolerated. KCKA reserves the right to disqualify any person for a race or the season as it deems fit. If a parent and/or guardian of a minor driver is asked to leave, the minor driver may continue to participate with another adult present. We do not intend on penalizing the child for their parent's misbehavior.

18. Internet/ Social Media and KCKA

Any negative comments posted on Facebook, Twitter, or similar social media outlets, about KCKA, any of our racers or workers may result in suspension from the club. Track workers shall also abide by this rule. If you have an issue with another club member or track worker, the preferred way to take care of it is to bring the issue to the attention of the Race Director or members of the Board of Directors for resolution.

19. Flagman/Score Tower

No arguing with the Flagman for any reason shall be allowed. Approaching the flagman or score tower for any reason will be grounds for disqualification and/or suspension. If you need to make a change in classes after registration closes you will have to start at the back of both heats. Contact the grid person for any changes or questions about the line-up – there is no need to go to the score tower for this. If you have a legitimate issue that is not a "Judgement call" that needs to be addressed please review the issue with the Race Director or a member of the Board of Directors for assistance in resolution.

20. Trash Barrels

Please use designated barrels for trash. Trash barrels are placed in several spots in the pit area.

21. Drivers Meeting

A drivers meeting will be held prior to racing each week. It is mandatory for all drivers to attend this meeting. Rookie and Junior drivers must be accompanied by a parent and/or guardian. We may do a random roll call of class entrants to insure everyone is attending.

22. Race Starts

The two (2) lead karts must be side by side in order for the flagman to give the green flag. We will not allow any kart to lay back in order to get a run on the start. Anyone accelerating before the lead karts pass the starting line can be penalized.

23. Restarts

On restarts, all karts will be in a single file, and will restart the race at the starting line.

- a) If the yellow flag comes out prior to anyone completing lap one then there is a double file restart.
- b) If the leader makes it to the start finish line to start lap 2 then the lap is complete and everyone holds their position. If the leader finishes lap one then there will be a single file restart.
- c) SLOW rolling starts. Hold position until the green flag waves.

24. Flags

It is the responsibility of the racer to know the meaning to all flags.

Green Flag: Displayed at the start of competition or practice and kept visible as long as the track is clear for racing

Yellow Flag: Yellow means slow down to a safe speed and be cautious. There is no passing until you are past the accident/corner. A warning or penalty could be assessed for unsportsman like driving if the driver, during the course of a yellow, caused un-necessary danger due to not slowing properly. If passing does occur in the caution area the driver's position will be docked at the end of the race.

White Flag: One lap to go.

Checkered Flag: Displayed at the finish of competition or practice; one more lap at reduced speed before raising your hand and exiting the track.

Red Flag: A red flag means there is a reason to bring the field to a complete stop, karts shall return to the start finish line immediately, with drivers staying in their karts until notified they may get out of their kart. No work may be performed on the kart unless approved by the Race Director. If after the red flag a kart will not start 1 pit member is allowed 90 seconds to restart a kart, after 90 seconds the driver will be scored accordingly and safely removed from the track.

Blue Flag: A blue flag tells a driver that he/she is being lapped and must hold their line to allow lapping cars to pass without blocking. Failure to obey the blue flag can result in disqualification.

Black Flag: A rolled up black flag is a warning to a driver. A waving black flag to a driver means pull of the track with hand in the air you have been disqualified from the race for ether a driving infraction or equipment.

25. Sportsmanlike and safe driving

The spirit and intent of sportsmanlike driving is to compete without touching or endangering the vehicles of fellow drivers. Inadvertent contact is a reality of racing.

26. Unsportsmanlike Driving

Unsportsmanlike driving is defined as bumping, crowding, chopping, blocking, or pushing other karts. Such actions may occur from the time a driver enters the track through the time the driver exits kart at the scale area after the checkered flag. If in the judgment of the race officials, a competitor demonstrates unsportsmanlike driving, he/she may be disqualified and subject to further penalties including but not limited to suspension.

29. Cleaning Tires

Do not use an open flame torch to clean excess rubber off tires – only electric devices may be used to clean tires.

30. Weight

After Qualifying, Pre-Final and Final ALL karts must be weighed

31. Work Days

One work day is required before or after a race to get yearend points/awards. Check with David Gharst for details and always be sure to sign in for credit.

32. Grid

Enter the grid area through the gate at the bottom of the grid. Exit the grid area through the gate at the top of the grid.

33. Tires

The tires that you qualify on must be the tires you use for the race. Tires will be stamped after qualifying. Changing tires will result in starting in the rear regardless of qualifying position. If a tire malfunctions then you must check with the Race Director to obtain approval to change that tire.

34. Rain

KCKA will not race in the rain, but may race in slick conditions upon race director's discretion. Tires will be up to the driver. The race director has until 10am to make the final call. This may include rescheduling entire race, rain delay, or shorting of event. As long as one heat class has been ran the results will be official based on qualifying or heat if ran. Example, if qualifying is finished and the kid karts run their heat then the entire day is official. If no heats have been run then the entire race day will be rescheduled to the nearest rain date. No refunds will be given. In the event the race is rescheduled money will be transferred to that day.

35. Bumpers

KCKA will enforce the Full Bumper rule for all classes. Minimum width for rear bumpers shall extend to at least the center of the rear tires as raced, but shall not exceed beyond the outside of the rear tires.

36. Rookie's

Cadet Chassis's will be allowed in the Rookie class. 10lbs Penalty

37. Spark Arrester/Silencer

All 4-cycle engines must have either a spark arrester or silencer on motor.

38. Matching Tires

Tire rule for KCKA is open all four tires must match in compounds and be the same brand.

39. Kid Kart Air Boxes

Kid Kart air boxes must be stock, minimum one stock black filter and removable filter holder (slide) must be in place. Cone filters or K&N filters will be allowed.

40. Track Records

Kart must have Mychron for track record to be official. In the event that the scales are not operational the record will not be eligible unless the kart is weighed by an official scale.

KCKA DRIVERS MEETING INFORMATION

1. Race flags will be reviewed in short meeting for rookies and youth classes
2. Ensure kart has gone through safety pre-tech before taking the track
3. Only come to the grid when called – congestion issues
4. Remove kart stands from hot grid after putting kart down on the grid
5. Fuel may be checked with Digitron fuel meter after Final. Fuel must be ethanol free.
6. Absolutely NO driving karts in the pit area.
7. Go over rule book.
8. Answer questions.
9. Put together race line up.
10. Upcoming events.
11. News of any sort revolved to racing.
12. Safety.
13. ETC.!

Points / Work days

- a) Kid Karts will not be subject to points. This will be treated as a learning class.
- b) You must participate in a minimum of **6** of the scheduled races and have worked per KCKA Rule # 31 in order to qualify for Driver year-end awards. Of the **7** races scheduled, **1** drops are allowed. One complete race days with the least amount of points earned are dropped at the end of the season before Driver year-end points are awarded. Points will be based off the finishing order of the Final heat only. Points schedule will be as stated as follows.

Points Schedule

Finish	Points	Finish	Points
1 st	200 + # of entries	11 th	75 + # of entries
2 nd	175 + # of entries	12 th	70 + # of entries
3 rd	155 + # of entries	13 th	65 + # of entries
4 th	140 + # of entries	14 th	60 + # of entries
5 th	130 + # of entries	15 th	55 + # of entries
6 th	120 + # of entries	16 th	50 + # of entries
7 th	110 + # of entries	17 th	45 + # of entries
8 th	100 + # of entries	18 th	40 + # of entries
9 th	90 + # of entries	19 th	35 + # of entries
10 th	80 + # of entries	20 th	30 + # of entries

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
1.	201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220
2.		177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195
3.			158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
4.				144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160
5.					135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150
6.						126	127	128	129	130	131	132	133	134	135	136	137	138	139	140
7.							117	118	119	120	121	122	123	124	125	126	127	128	129	130
8.								108	109	110	111	112	113	114	115	116	117	118	119	120
9.									99	100	101	102	103	104	105	106	107	108	109	110
10.										90	91	92	93	94	95	96	97	98	99	100
11.											86	87	88	89	90	91	92	93	94	95
12.												82	83	84	85	86	87	88	89	90
13.													78	79	80	81	82	83	84	85
14.														74	75	76	77	78	79	80
15.															70	71	72	73	74	75
16.																66	67	68	69	70
17.																	62	63	64	65
18.																		58	59	60
19.																			54	55
20.																				50

All finish positions below 20th position will receive points equal to the number of entries in the class.

Disqualifications & Points

- a) In the event a driver is disqualified for unsportsmanlike conduct or driving, the driver cannot drop that race. In the event that the driver is disqualified for unsafe or mechanical infraction, on the track or post-race engine, fuel, weight etc. The driver can use that as a drop for the first time only. All other times driver will receive an unsportsmanlike conduct and be penalized as such.
- b) Dumping of fuel or oil on the ground is prohibited. If you are caught you will be disqualified for the day (no points will be awarded and that day **CANNOT** be used as a dropped race). Pre-Tech / Tech

- a) Pre-tech near the grid area (or other designated) starts at 8:00am and ends at 9:00am. All karts and safety equipment must pass pre-tech inspection and/or drivers must turn in completed safety pre-tech sheets to the grid worker **BEFORE** entering the track to practice or race. All karts and safety equipment are subject to inspection by the appointed tech inspector for that race. The tech committee (Race director and Board of Directors) has the final say as to the legality or safety of the items in question. Any participant who refuses pre-tech or post-tech will be disqualified (no points will be awarded and that day CANNOT be used as a dropped race). Helmets must be either **SFI or Snell 2010** or greater only. All participants 12 years old and younger must wear an approved chest protector to race.
- b) All pre-tech and post-tech items are subject to KART rules.
- c) All classes, including Kid Karts, (except the Open class) must run fuel that passes the Digitron Fuel Meter.
- d) Drivers, guardians and pit crews should make every effort to know the club rules. The rulebooks should be kept in each participant's pit area at all times along with fire extinguisher & first aid kit.

Race / Karts

- a) AKRA, WKA, TAG USA or SKUSA rules apply to rules not specially addressed in the KCKA or KART Club Rules depending on your class. All karts and participants are subject to the rules. The Race Director has the final say as to the interpretation of the rules. All participants should have a copy these rules.
- b) In the event of a large class, the Race Director may decide for safety reasons to lower the kart count for any class. The Race Director will determine lap counts.
- c) Someone must be **WALKING** with the kart and have control of it at all times from the grid and/or scale area to his or her pit area. Driving, skateboarding or coasting is not allowed in any areas. No driving of karts in the pit area on race day.
- d) Once the Race Director has called your class to the track you have two (2) laps to take the track. After two (2) laps you will not be allowed to race in that race. If you become disabled in any way after the green flag has dropped, you will not be allowed to restart the kart for the race. **(Exception: if a red flag is thrown, it is on warm-up lap or a track official asks you to turn your kart off).**
- e) Rolling starts are to be conducted as slow rolling starts until green flag is thrown. During final approach to the flagman and kart line up at race start no accelerating until the green flag is thrown.

- f) If a kart goes upside down during a heat, the kart and driver are out of the race for the remainder of the heat. After re-inspection of the kart, driver and safety equipment the Race Director, safety tech person(s) and (First Aid Admin.) may or may not allow the driver and/or kart to race in any remaining heat(s).
- g) If a kart is disqualified from a heat, the driver and or their adult guardian will be notified as to why they were disqualified as soon as possible. The driver is not to leave the scale or hot pits area until an official tells them to.
- h) Motors must be shut off as the karts come off the track and line-up to scale out. All drivers will remain in their karts until all motors are shut-off. Once the scale worker signals they have accurate weight reading the kart can be removed off the scale. The parents and/or crewmember may assist the driver on and off scales. **If you drive or coast onto or through the scales, you will be subject to disqualification of that heat.** You have (2) attempts to make weight. If in-accurate weight is displayed, roll the kart off the scales, allow scale worker to re-calibrate scale (0) and re-weigh.
- i) Kart numbers are chosen by the driver. If the number is already chosen the driver moving up, changing classes, or entering as a new driver must change their number. This applies to ALL classes. If needed the number will be chosen by the driver's age (oldest keeps the number), then by birth date (month, day, year). ***All kid karts and rookie drivers must have an orange number plate displayed on the back of the kart.** A rookie driver will be classified, as such, for their first (3) race days (not heats)*.
- j) There will be 1 Kid Kart class.

Protests

- a) In order to protest a rule **you must submit a written protest within 30 minutes of the completion of the heat race.** A \$50.00 fee must accompany the rule protest. (50% goes to KCKA the other 50% goes to the winner of the protest.)
- b) A fee of \$250 must accompany any engine protest. (50% goes to KCKA the other 50% goes to the winner of the protest) The motor will be sealed by the Race Director. The participant will be allowed to take the engine home, but the participant will not be allowed to return until the engine has been inspected by the opposing engine shop at the Race Directors instruction and the report has been received.
- c) A protest will only be taken if a rule exists in the KCKA Club Rules. All protests must be made within 30 minutes of the completion of the heat or notification of the rule infraction. The following guidelines apply to the protest.

- d) Protest forms may be obtained from the grid worker, inside scale house or scoring shed. Complete the form in its entirety. It must include the rule that you feel was violated; the rule number and page number (use both sides of the paper if needed). Return the completed form to the grid worker along with the appropriate funds. The grid worker will note the time and give the form to the race director.
- e) During a break in the racing the Race Director will review the protest. The Race Director will respond in writing. Prior to awards being given out, all parties involved will be notified of the Race Director's decision and how it affects the points. No protest will be accepted after awards are given out for the day.
- f) KCKA reserves the right to change any rule at any time; this could affect the current race day procedures. The rule change will be in writing and passed out at sign in of the next event only as an amendment. The rule will also be posted on the KCKA website and added to the rule book. Failure to know a rule change could result in a disqualification for driver. It will be posted in all the appropriate places for race teams to find.
- g) Judgment calls cannot be protested.

IN-SUFFICIENT FUNDS

\$25.00 service fee will be added for any returned check. Un-collectable funds will be subjected to disqualification for un-sportsman like conduct. KCKA may contact other sanctioning organizations if so warranted. KCKA reserves the right to request future race fees, dues and other payments on a "cash only basis". If party(s) financial institution made the error, the party(s) must have a submitted letter from said institution as to the mishandling of funds. KCKA will then re-instate membership, points and any service fees charged to party(s).

COMPETITION AGE

A Drivers Competition age shall be his/her age as of the date of 1/1/year. Once a driver's birthday occurs he/she may move up or chose to finish the season in the current class.

KARTING CLASSES

KID KART UNRESTRICTED

Age: 5-7 years old

Rules: WKA engine rules, CIK bodywork, if stock Airbox used minimum of 1 foam element present, or can use K&N filter

Tires: 4.50/4.60 front and rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 150 lbs

YAMAHA CADET

Age: 7-11 years old

Rules: KART engine rules, Yamaha KT100, CIK bodywork, 4-hole can, WB3A or WA55B Carburetor

Tires: 4.50/4.60 front and rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 240

YAMAHA JR

Age: 12-15 years old

Rules: KART engine rules, Yamaha KT100, CIK bodywork, 4 hole can, WB3A Carburetor

Tires: 4.50/4.60 front 6.0/7.1 rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 310 lbs

YAMAHA SENIOR

Age: 15+ years old

Rules: KART engine rules, Yamaha KT100, CIK bodywork, RLV 7548, WB3A Carburetor

Tires: 4.50/4.60 front 6.0/7.1 rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 350 lbs

TAG 60

Age: 7-12 yrs old

Rules: TAG USA engine rules, CIK bodywork, cadet chassis

Tires: 4.50/4.60 front and rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 230 Gazelle/240 Mini Rok /240 Mini-Swift

TAG JR.

Age: 12-15 years old

Rules: TAG USA engine rules, CIK bodywork, JR restrictor exhaust header 30mm inner diameter

Tires: 4.50/4.60 front and 7.10 rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 320lbs Leopard

TAG SR.

Age: 15+ years old

Rules: TAG USA engine rules, CIK bodywork

Tires: 4.50/4.60 front 7.10 rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 360lbs Leopard, front wheel brakes allowed with 20lb penalty

SHIFTERS

Age: 15+ years old

Rules: SKUSA engine rules

Tires: 4.50/4.60 front 7.10 rear

Fuel: Gas/Oil must pass Digitron fuel meter

Weight: 405lbs

CLONE ROOKIE

Age: 7-12 years old

Rules: AKRA engine rules, chassis rules open but no lay down seats

Tires: Must use same compound and brand all four, 4.50/4.60 front and rear

Fuel: Gas must pass Digitron fuel meter

Weight: 235lbs

Restrictor plate: .550

CLONE JUNIOR

Age: 12-15 years old

Rules: AKRA engine rules, chassis rules open but no lay down seats

Tires: Must use same compound and brand all four, 4.50/4.60 front 6.0/7.1 rear

Fuel: Gas must pass Digitron fuel meter

Weight: 300lbs

No restrictor

CLONE SENIOR

Age: 15+ years old

Rules: AKRA engine rules, chassis rules open but no lay down seats

Tires: Must use same compound and brand all four

Fuel: Gas must pass Digitron fuel meter, 4.50/4.60 front 6.0/7.1 rear

Weight: 350lbs

No restrictor

LO 206 Cadet

Age: 8-12 years old

Rules: KART engine Rules, Cadet Chassis length, no laydown seats

Tires: Open compound

Fuel: Gasoline

Weight: 250lbs

Restrictor: LO 206 Green slide restrictor

LO 206 Jr

Age: 12-15 years old

Rules: KART Engine rules, Open chassis rules, no laydown seats

Tires: Open Compound

Fuel: Gasoline

Weight: 285lbs

Restrictor: LO 206 Gold slide restrictor

LO206 SR

Age: 15+

Rules: KART Engine rules, Open Chassis rules, no laydown seats

Tires: Open Compound

Fuel: Gasoline

Weight: 350lbs

Restrictor: LO 206 Black slide restrictor

Open

Age: 16+

Rules: Open

Tires: Open Compound

Fuel: Open

Weight: 385lbs